

The Pocket at Falaise

Addenda as of Feb 06, 2011

The Rules:

2.2 Counters, Combat Units (clarification): Armor/Panzer, Mech Infantry and Armored Recon units only can initiate Mechanized Assault.

10.3 Retreats (clarification) Owning player performs retreats. Retreats must be towards friendly LOC if possible.

11.2 German 58th Panzer Corps (correction): First paragraph, last sentence - The locations should be “**east and north**” instead of “**east and south**”.

11.4 German 86th Corps Zone and The German Withdrawal Line, 7th line (correction): “Allied” should be “British or Polish”.

11.6 Canadian 4th Armored Division Commander (correction): Second line - The indicated TER color should be “Light Blue” instead of “Red”

11.9.1 b (correction): Delete the sentence beginning with “Treat German units...” and the bracketed example that follows.

11.9.2 (Clarification): The second condition reference “allied” means different nationality.

11.9.1b and **11.9.2** (Clarification): There are 5 “Allied” nationalities in the Game: British, Canadian, French, USA and Polish.

The Player’s Aid Charts:

Activation and Assault Charts (correction): There should be a “≤” before the 1 on the charts.

Terrain Effects Chart (correction): The bottom sentence references should be to the “western St. Lambert” bridge instead of the “Trun” bridge.

The Counters:

The two numerical values on the artillery markers are Normal (top) and Extended (bottom) range.