

There Must Be a Victory

Addenda as of Oct. 18, 2011

The Rules:

3.0 Game Terms (corrections).

- The abbreviation for an Ironclad ship is IC (not just I).
- The reference for D ships should be Section 6.5 (not Case 5.1.1).
- **Sea Area:** change last sentence after "subdivided into" to read "three sea sub-areas ("At Sea", "On Station Blockade" and "On Station Bombard") and the "PORT"

6.4.6, first sentence (correction) Change the text after "are divided into" to read "three sea sub-areas ("At Sea", "On Station Blockade" and "On Station Bombard") and the "PORT"."

Rule 6.5. Interception (Clarification) A Fleet cannot make another interception in a turn, once it has successfully intercepted an opposing fleet. It can try once per opposing fleet's activation until successful in the turn.

7.7 Line of Sight (correction): Should state any part of a "ship's hex" instead of "ship counter". The example is correct.

Rule 7.9.1, last sentence (clarification); Change to read the player with the most VPs or is the only player occupying the TBB is declared the winner of the battle.

Rule 7.9.6 (Clarification) A Victorious Fleet which was assigned to a blockade or bombardment mission (was in a BO or BL map space) can complete the mission. The Victorious Fleet is marked with a "Low Fuel & Ammo" marker after the conclusion of the **mission**.

9.3 Italian Army Unit Landing (clarification): The Italian Army unit can make only one landing per game.

The Counters:

- The Glorie should be *Gloire*
- The Terrible should be *Terribile*

Note: Corrected counters will appear in a future ATO issue.

The Player's Aid Charts:

7.8 Fire Combat Results Table (clarification): Any Fire Combat modified DR result greater than 0 is the number of hits scored on the target ship. For example, a modified DR result of 3 results in 3 hits. Remember, a second DR check is made for each hit if the target was an IC (ironclad) to determine if the hit penetrated (counts) or bounced off (is ignored).

7.9 Ram Attacks (change): Delete the second modifier listed completely:

+? Ramming ship's current MP Rating
(This is a holdover from an earlier version of the rules).

Italian Ship and Port Manifest:

- The reference for the *Affondatore* should be to 14.2 (not 11.2).
- The reference for the *Roma* should be to 14.5 (not 11.5).

Main Article

Table 1: While the *Ancona*, *Castelfidardo*, *Principe di Carignano*, *Regina Maria Pia* and *San Martino* are all listed as only having smooth bore guns, these ships had both smoothbore and rifled guns (so the counters with their "R" ratings are correct)

Main Article Bibliography:

The co-author of *Ironclads at War* cited should be Alessandro Massignani, not Alessandro.