

TRYING MEN'S SOULS

Addenda as of June 15th, 2026

The Rules:

2.7 Game Markers (correction): An American Garrison unit's CF is also its CR.

11.2, Army Leaders (addition): Army Leaders Washington and Howe activate with any friendly FAM (and yes, that can be with each and every friendly FAM drawn during each Operations Phase).

14.1 Garrison Set Up (correction): The American garrison listed as setting up in the North Manhattan Holding Area should instead be the White Plains Holding Area.

6.1 Heath's Division Set Up (correction): Heath's Division is mistakenly given as being entirely on Long Island. The set up should be:

G. Clinton's Brigade (5x units):

Set up in White Plains Holding Area.

Mifflin's Brigade (6 units):

A number of these units, determined by a DR, are set up within three hexes of 2527:

DR 1 to 3: 2 units.

DR 4 or 5: 3 units.

DR 6: 4 units.

The remaining units set up in any New York City hex. Leader unit General Heath sets up with any of his units.

Note: This set up correction means the Battle of Flatbush scenario (downloadable off the ATO website) is unchanged. The two units of Mifflin's Brigade (3 PA and 16 Cont.) that are mentioned are assumed to be there as determined by this revised American set up.

The PAC:

TEC (clarification): The terrain features depicting Cities, Towns and Villages are on the map for historical reference only, and have no effects on play.

MIP Determination Table (discrepancy): Disregard the word "previous" in the 6th bullet. The wording of rule 6.4.1 is correct.

The Counters:

Parsons Brigade (correction): The 5 units in the American Brigade named after General "Parson" should be "Parsons".

Cleveland's Artillery (correction): The three British Artillery units under "Cleveland" should be "Cleveland".